



The Peterlee Bogey Derby 2020

Rules

All team captains are required to confirm that they have read and agree to these rules before registering and paying for their entry, and all Team Members will sign acceptance of these rules at race day registration.

The Event

The 2020 Peterlee Bogey Derby will take place on Saturday 1st August 2020 from 11am until approximately 4pm at Woodhouse Park, Peterlee SR8 2NX.

It is a time trial event for gravity powered homemade karts (bogeys!), competing along a 150m tarmac and grass decline course with curves and at least one jump. There will be a ramped start zone at the top of the course. Each kart will make three timed runs of the course and the final positions will be determined by the best time recorded from the three runs. A 15 second penalty will be incurred should the kart driver request a push from your own race crew once the kart is on the course. We encourage imaginative, bright designs for your karts, and sponsorship and logos are permitted (see entry prices below).

Peterlee Bogey Derby is a pay-to-enter event, with tiered entrance fees to enter a kart depending on the team type but with free entry for spectators.

In addition to the races there will be family entertainment including music, fairground rides, and food and drink stalls.

All karts must be registered by Tuesday 30th June 2020, and comply with all the items listed in the Technical and Structural Regulations, Conditions of Entry, Race Team Safety (shown over) and pass the scrutineer assessment to be able to compete.

Numbers are limited to 30 karts, so please register early to secure your place.

These rules are mandatory, and any competitor refusing or failing to adhere to the rules will not be allowed to compete. They have been designed for your safety and the safety of spectators.

Peterlee Town Council reserves the right to amend these rules, and to go above and beyond their guidance to ensure the safety of all involved. The Team Captain who signs the Registration and Participation Forms does so on behalf of their entire team and is responsible for making sure the entire team has read, understood and adheres to all of the rules.

If you have any questions arising from these rules and regulations please don't hesitate to contact Janet Hugill at Peterlee Town Council by calling 0191 5862491 or email council@peterlee.gov.uk.

Entries

Business/sponsored entries: £50 This enables business or other organisations to enter a kart with logos and other promotional messages.

Community Groups & Charities: £20 - This enables constituted community groups and registered charities to enter a kart with logos and other promotional messages.

Individual & Family: £10 - This enables private individuals to enter a kart without any endorsements or advertising (other non-commercial decorations are allowed!)

All logos and messages must be appropriate for a public family event. If any logos or messages are deemed to be offensive the team will be asked to remove or cover them prior to competing.

Prizes

Each Team will be allowed three timed runs down the course plus one practice run. The fastest time of up to three timed runs will be used to award the prizes. Any team not able to compete all three timed trials will not be eligible for the prize categories.

First prize – £50

Second prize – £30

Third prize – £20

Best Car – £50 voted for by spectators in the day

Best dressed team - £50

Spot prizes – various spot cash prizes 5x£10

Peterlee Town Councilors and Staff are able to compete in the races but will not be eligible for any cash prizes.

Event timings and logistics

Saturday 1st August 2020

8:30am – 10.30am park gates open for kart delivery

Arrive with your kart and deliver to the designated Drop Off Zone at Woodhouse Park car park, off Baliol Close, Peterlee SR8 2NX. Each team will be allowed to park one vehicle only in the car park next to the pit lanes. Car Park gates will be locked at 11am and will not open again until 4pm so if you want to get away before then please arrange to take your vehicle somewhere else once you've dropped your kart off.

Team Captain to register the kart and team at the reception desk, completing the Participation Form.

Kart will be checked by scrutineers for compliance with all the specified Rules and Regulations.

'Pit Hill' will be marked with bays and kart numbers, please use your designated space for your kart.

PLEASE DO NOT ARRIVE BEFORE 8:30am – we won't be ready for you and you won't be able to get into the park!

You must be registered and through scrutineering by 10:30am

11:00 – 11.45am Test runs (not timed) (any order). No test runs will be permitted after 11.45am. Only one kart at a time on the course, all test runs will be marshalled.

12:00 Races start. It is planned to start each heat 'on the hour' at 12noon, 1pm and 2pm although timings may slip depending on spills and thrills during the day.

Each kart can have up to 3 separate timed runs.

Race order and numbers to be supplied on the day.

Dependent upon the number of karts taking place we expect the prize giving ceremony to be at approximately 4pm. Please note this may alter on the day.

Technical and Structural Regulations

1. Gravity propulsion only - ie no motors, rockets, pedals and no stored potential energy (batteries, springs, or anything else!)
2. Maximum external length 2.6m. Maximum external width 1.2m. Maximum kerb weight 100kg.
3. Wheels can be of any material and unrestricted diameter, but must be contained within the 2.6m x 1.2m maximum dimensions.
4. No sharp corners or protrusions of any kind will be allowed.
5. Minimum of three wheels. Working brakes that effect 2 wheels on the same axle must be fitted and tested.
6. Karts must have effective and adequate steering capable of navigating the course.
7. Glass or any other materials which might shatter on impact are not permitted.
8. Kart must carry a maximum of two people, seated, feet facing forward.
9. No exposed sharp corners will be allowed if considered unsafe.
10. All items must be securely attached to the kart. Anything that is likely to fall off will be removed by a scrutineer.
11. Covers may be attached to the chassis but must be considered safe and secure on inspection.
12. Foam padding on steering wheel, bars and other components is recommended.

13. No additional ballast is allowed in the cart

14. The team captain is considered to be personally responsible for the safety of their team kart. Any karts believed by our scrutineers to be dangerous to the public or the participant will not be allowed to race.

Conditions of Entry

1. A Team Captain is to be appointed (who must be at least 18 years of age on the day of the race) to sign the Registration Form (in advance) and Participation Form (on the day)

2. The Team Captain will be responsible for the entire teams' compliance with all of the rules and regulations.

3. There can be a maximum 6 people and minimum of 1 person in the race & pit team.

4. The "Race Team" will consist of 1 pilot and up to 2 pushers for each run. Bogey may have maximum of 2 occupants (pilot and passenger)

5. Any team member can be part of the Race Team, this can change for the three runs. However, all names and signatures to be provided on the Participation Form at the start of the event.

6. Any Race Team member under the age of 18 on the day of the race must have the written and signed consent of their parent or guardian on the appropriate section of the Participation Form. No one under the age of 15yrs may pilot a kart on a timed or test run.

7. All bogey occupants must wear an appropriate crash helmet. No helmet, no race, no exceptions.

8. All bogey occupants must wear appropriate gloves and footwear.

9. No bare skin allowed (other than face). Arms and legs must be fully covered. Knee and elbow pads are highly recommended.

10. No modifications to the bogey after scrutineering, other than repairs. A scrutineer must be informed of any repairs and they must be deemed safe by a scrutineer or the race director prior to racing again.

11. All team members are responsible for the ongoing risk assessments of their bogey throughout the event and are obliged to report any risk to the scrutineers.

12. It is highly recommended that all team members take out suitable personal event insurance that covers personal injury and public liability.

13. Any bogey deemed offensive by the race director will not be permitted to take part in the event – this is a family event.

14. Any bogey deemed not safe and secure, dangerous or a hazard to any person will not be allowed to race.

15. Scrutineers' decisions on the safety and worthiness of a bogey are final.

16. The organisers reserve the right to refuse entry or withdraw any team or bogey at any time.

17. No expressed or implied warranty of safety shall result from compliance with these rules.

Race Team Safety

1. All bogey occupants to wear an appropriate crash helmet with the chinstrap secured. Full face helmets are recommended but are not mandatory. Legs and arms must be fully covered (no shorts or tshirts/vests). Gloves are compulsory and shoes must provide adequate protection for the feet. Knee and elbow pads are highly recommended.
2. Driver to remain seated and facing forward at all times.
3. Pushers may follow the kart down the track but must have released the kart before the end of the push zone. Any contact with the kart after the push zone will attract a 15 second penalty. A kart may only receive a second or subsequent push if it comes to a complete halt on the course. Pushing a kart that has not come to a halt will result in disqualification from that round.
4. Any driver or pusher who is noticeably intoxicated will be asked to leave the race team. Failure to do so may result in disqualification.
4. Race Team must abide by reasonable instructions given by the event officials or marshals in the interest of safety and the smooth running of the event. This includes braking after the finish line.

How the Race is Run

1. Each team is allowed practice runs during the practice period, this will NOT be timed.
2. The Race Team will consist of up to 4 people: 1 driver, 1 passenger, and 2 pushers. These are the only Team Members allowed in the push zone and stop zone.
3. Driver can change for each run.
4. The “push zone” is at the top of a hill, pushers are permitted to accelerate the kart down the designated area, and must release at the designated line. Pushers are permitted to follow the cart, should a push be required along the route (only if the kart stops) – a push re-start will incur a 15 second time penalty.
5. A hooter or other signal will be given to mark the start of the timed run and the pushers start; time is stopped when the kart passes the finish line.
6. After crossing the finish line drivers must apply their brakes, slow down and enter the Stop Zone, before returning to Pit Hill
7. The decision of the timekeeper is final. This is a fun event, please keep within the spirit of the event. Abuse to our officials and volunteers will not be tolerated and may result in disqualification.